

## Experience

### Meta • Product Designer

Aug 2022 - Present • San Francisco, CA

- Led design and prototyping for Llama API, external developer platform, spanning fine-tuning, evaluation, and playground experiences; drove 15.8K+ sign-ups and launched at LlamaCon 2025 (700+ attendees, 3.8M livestream viewers).
- Leveraged AI-assisted dev tools to prototype and ship production experiences for post-training and evaluation infrastructure supporting Muse Spark foundation models, used by ML researchers and engineers across TBD Lab (400+ MAU).
- Designed LLM evaluation, prompt engineering, and inference tools for Meta AI post-training systems, enabling faster experimentation and deployment of LLM-powered features across 2K+ internal users.
- Shipped production AI systems including Meta AI Vibes Video Creator and multiple infrastructure launches, delivering working products in 72-hour to 6-week cycles and generating 1M+ videos for Connect '25.

### Dolphi Education • Founding Designer

Jan 2022 - Jun 2023 • San Francisco, CA

- Led end-to-end product design and brand development for a mobile learning platform connecting entrepreneurs with domain experts; drove 0→1 execution across product, visual identity, and growth systems, contributing to interest from 25+ VC firms in Q1 2023.
- Partnered directly with CEO to define product strategy and retention loops; built and iterated on AI-assisted personalization systems to improve engagement and adoption.

### Microsoft • UX Design Intern

Dec 2020 - Jun 2021 • Shanghai, China

- Led redesign of Azure AI chatbot builder, improving task efficiency for 10K+ enterprise users across Fortune 500 companies.
- Shipped 6 Azure cloud analytics products for industrial productivity visualization, used by 26K+ enterprise employees.

### SenseTime • UX Design Intern

May - Nov 2020 • Shanghai, China

- Designed and shipped AI-powered product features for a smart community platform used by 1K+ residents, launched in Q4 2020. Built an education-focused programming platform from concept to live product, reaching 135K+ students across 250+ schools.

## Education

### Brown University

B.S. Computer Science, May 2022

## Skills

**AI Product Design:** Human-AI Interaction (HAI), Agent UX, Conversational UX, Interaction Design, Visual Design, Design Systems, Information Architecture

**AI Prototyping & Development:** Cursor, Claude Code, React, Next.js, Tailwind CSS, LLM API Integration, Rapid Prototyping, Context Engineering

**Tools:** Figma, Photoshop, Illustrator, After Effects, 3D (Maya, Cinema 4D)